



#### **Problems with infrastructure...?**

"...national annual costs of an inadequate infrastructure for software testing is estimated to range from \$22.2 to \$59.5 billion..."



### Problems with SW development tools in general...?

"Programming is so hard that only highly talented, trained, and dedicated individuals can do it passably well. The inescapable conclusion is that programming as we know it is just unnatural for humans. The solution is to

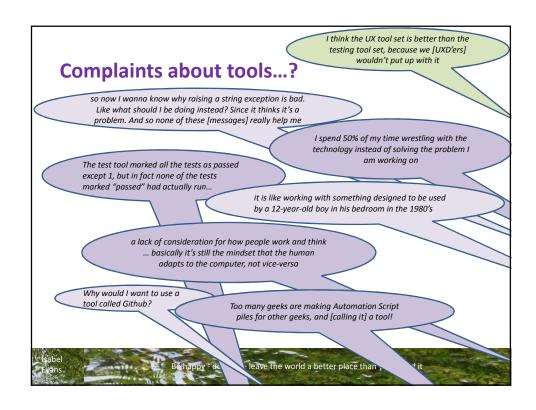
# reinvent programming to suit human cognitive skills

to program the way we think. This is a matter of usability. The sad fact is that modern programming languages are usability disasters, full of design mistakes inherited from earlier eras."

http://alarmingdevelopment.org/











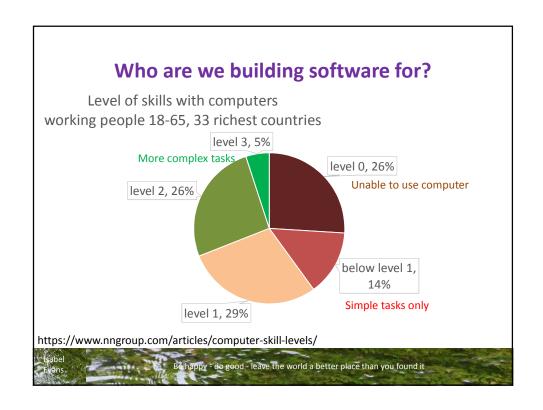


# **Picking that apart**

- TX: Test Experience
  - TX as a type of UX
- Improving software
  - If the tools are better will the resulting software be better???
  - If the tools are different, maybe different people will join IT projects???
  - If different people join IT projects, maybe software will end up being different???
  - Maybe increasing UX of software development (testing) tools could contribute to a diversity of personalities and thinking in the industry???



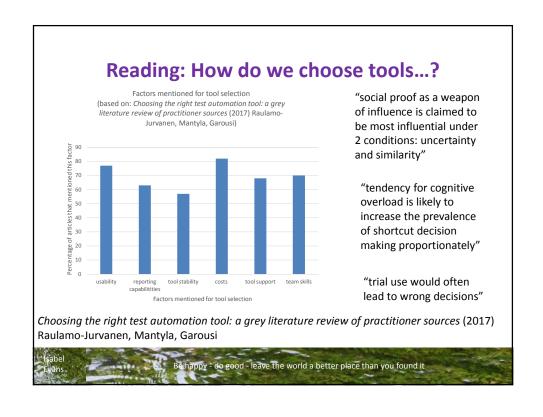




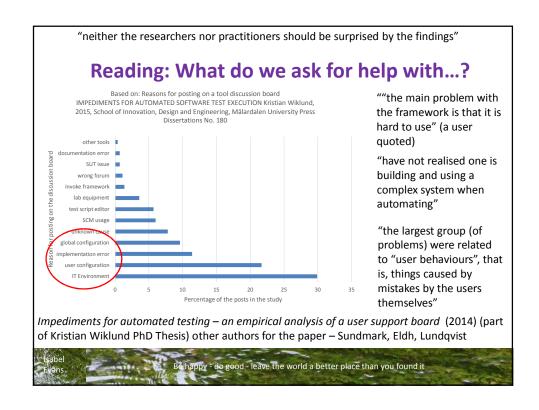






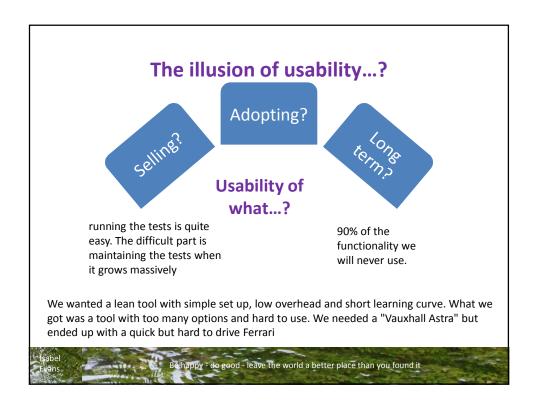






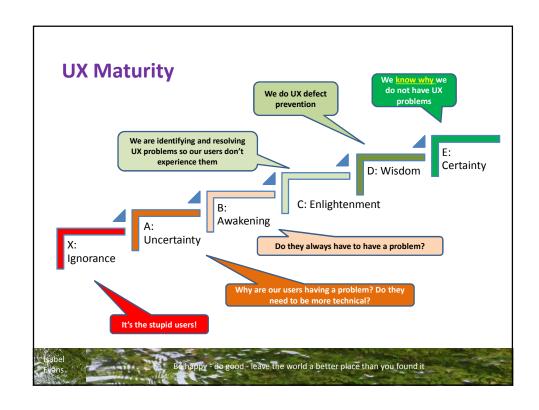


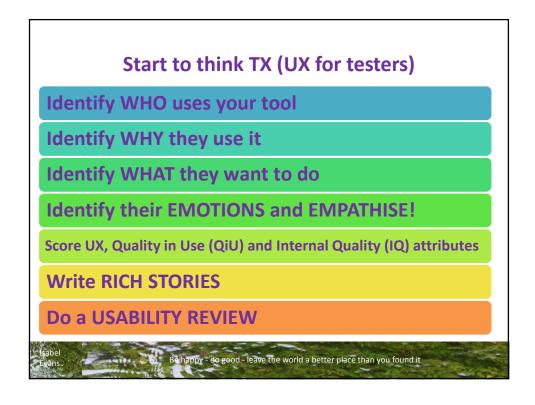




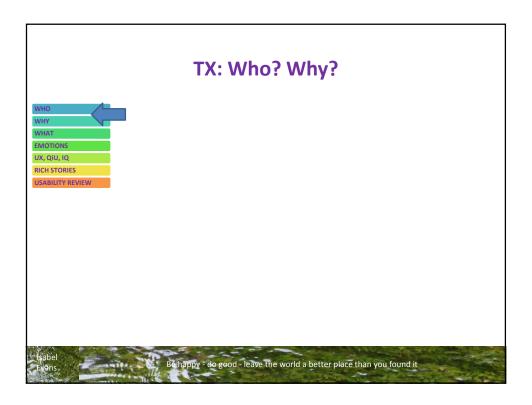


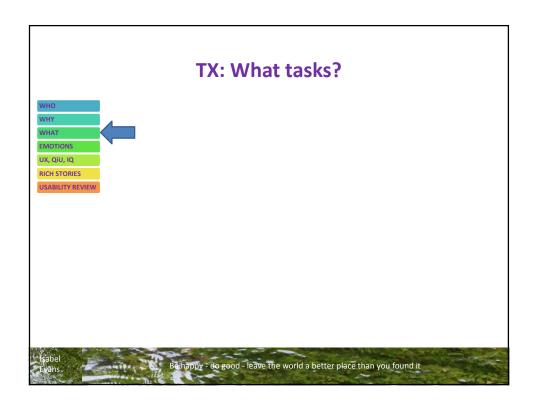




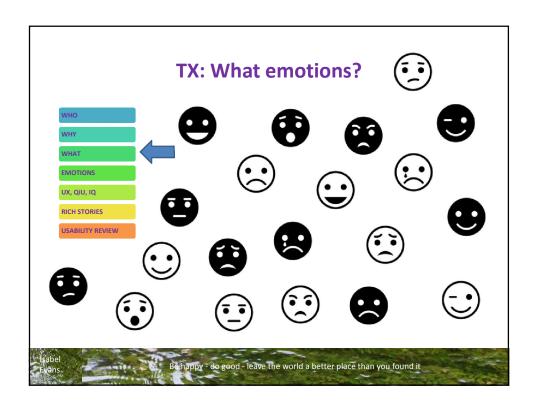


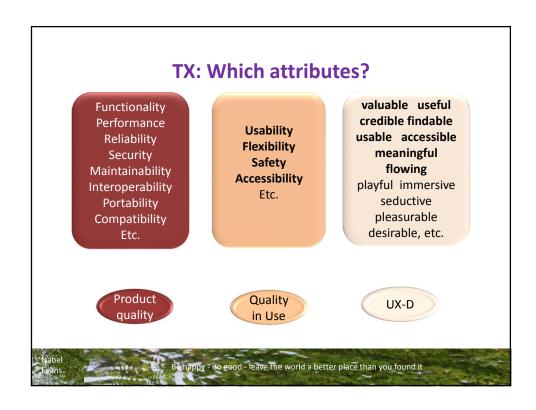




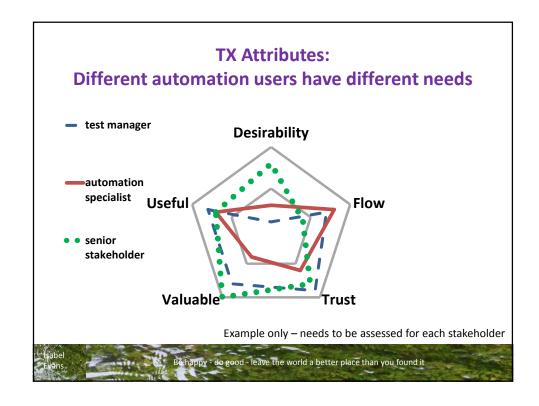


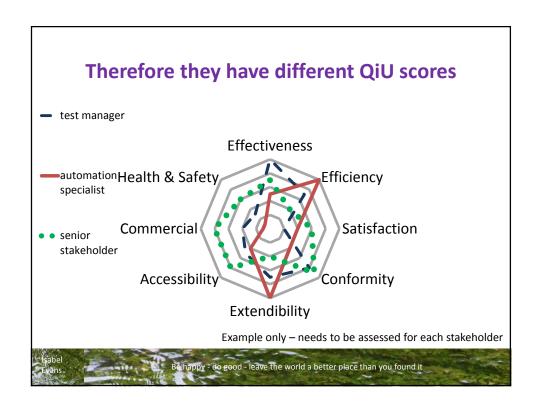




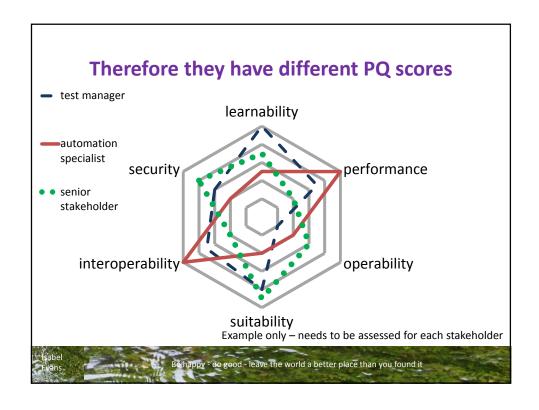


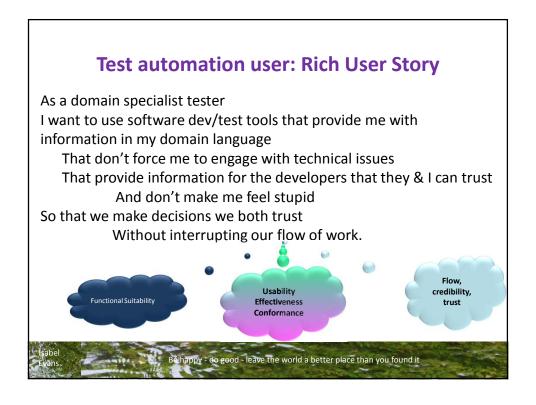




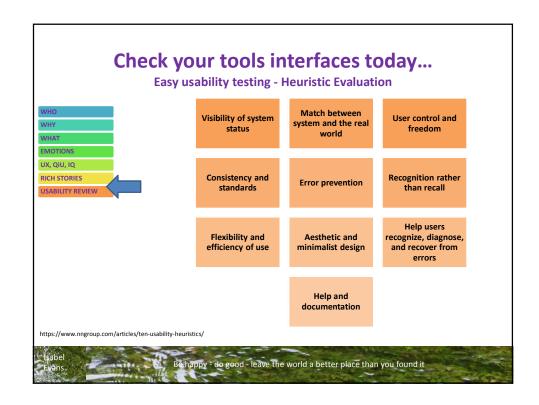












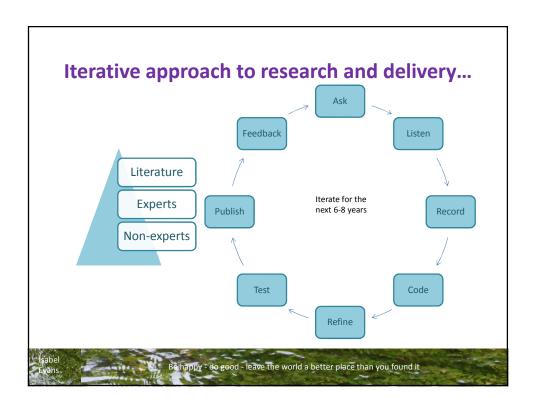
#### Possible way to assess tools: NASA TLX

- https://humansystems.arc.nasa.gov/groups/tlx/
- https://humansystems.arc.nasa.gov/groups/tlx/tlxapp.php
- The current NASA link is: on the itunes store: https://itunes.apple.com/us/app/nasa-tlx/id1168110608
- NASA TLX software for assessing subjective mental workload (2009) Cao, Chintamani, Pandya, Ellis (older) ece.eng.wayne.edu/~apandya/Software/NASA\_TLX
- http://isellsoap.github.io/nasa-tlx/
- https://www.keithv.com/software/nasatlx/



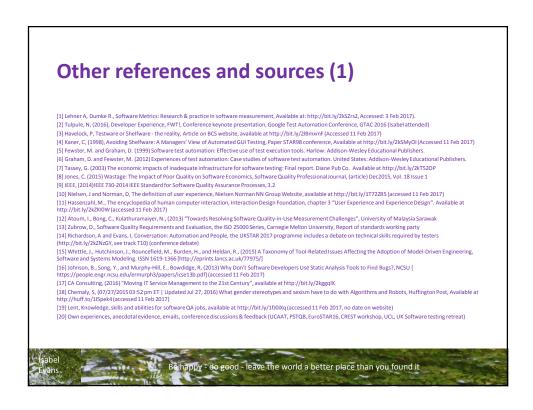














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[43] Gender and other bias in IT tools, for example in tool default behaviour, use of language, voice recognition, gendering of support tools, is increasingly being studied and remarked on e.g. <a href="http://bit.ly/1MXNTPf">http://bit.ly/1MXNTPf</a>, <a href="http://bit.ly/1MXNTPf">http://bit.ly/1MXNTPf</a>, <a href="http://bit.ly/2bfiSIY">http://bit.ly/2bfiSIY</a>.

remarked on e.g., <a href="http://mut.to/usbeka, nttp://mut.to/usbeka, nttp://mut.to/usb

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[52] NASA TLX see https://humansystems.arc.nasa.gov/groups/tlx/

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