

AD33

Team Health & Collaboration 11:30 AM

AD33 - Brainwriting: The Team Hack to Generating Better Ideas

Presented by:

Chris Murman

SolutionsIQ an Accenture Company

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Chris Murman

Chris Murman's first job out out of college was the weekend sports anchor at an NBC affiliate. If he had only known what was in store! Interestingly enough, he still loves telling the stories of others every day. Each interaction is an opportunity to learn what made you unique and understand where you came from. If we got to know each other more on a personal level, it would make the tough conversations easier to have. You can read more of his work at chrismurman.com and on the Agile Uprising podcast. Come tell him your story!

@chrismurman

HERE'S WHY WE'RE ALL CONTROL FREAKS...

...and what we can do about it.

RAISE ONE HAND AS HIGH ASYOU CAN...



WHY DIDN'T YOU RAISE IT AS HIGH AS YOU COULD THE FIRST TIME YOSIS

"WE ONLY EVER DO WHAT WE ARE COMFORTABLE DOING, EVEN WHEN WE LIE TO OURSELVES THAT WE TRIED AS HARD AS POSSIBLE."

- Luca DellAnna, The Control Heuristic

WHO AM !?

Button Pusher

Author

Maker

Sales

Product Manager

Batman

Scrum Master

Blogger

Copywriter

_

ВА

Tester

CSPO

Coach

CSM

Father

Graphic Designer

Texan

SOLUTIONS

Mobile Evangelist

Quality Analyst

Twitter Addict

Product Owner

Agile Champion

PM Lead

CSP

Sports Anchor

Change Agent

DESCRIBE THE PSYCHOLOGY BEHIND THE CONTROL HEURISTIC

UNDERSTAND WHY PEOPLE USE CONTROL AS A WEAPON

PUT INTO PRACTICE THE 3 STEPS FOR SUBCONSCIOUS CHANGE

APPLY THE STEPS TO TEAMS



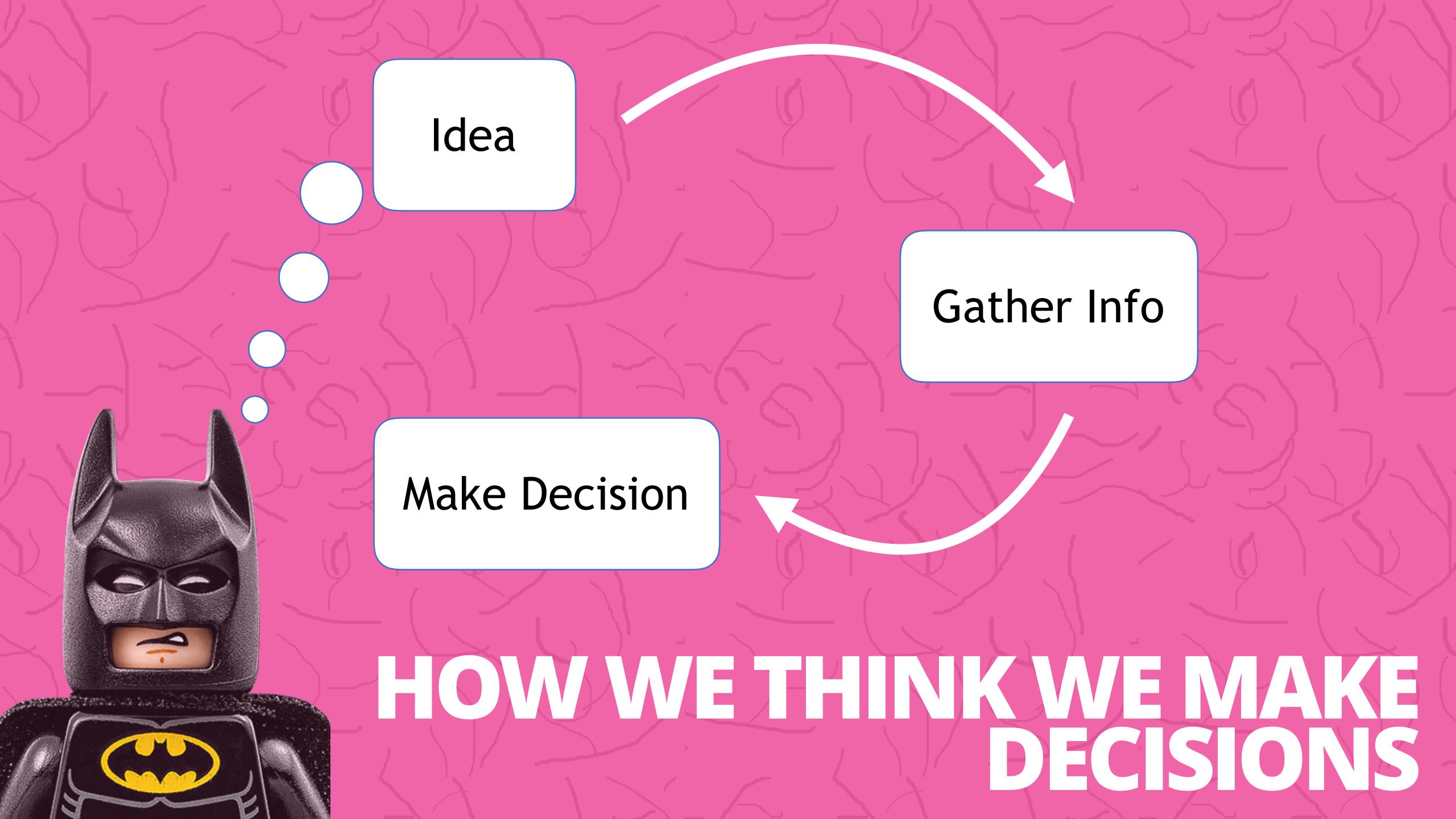


IRRATIONAL BEHAVIOR ISN'T REALLY IRRATIONAL



"OUR BRAIN IS WIRED TO MAKE DECISIONS IN SUCH A WAY TO MAXIMIZE OUR FEELING OF BEING IN CONTROL OF OUR LIVES."

- Luca DellAnna, The Control Heuristic



Does this make me feel comfortable? Subconscious decides Rationalize! HOWWEREALLY MAKE DECISIONS

THE CONTROL HEURISTIC

A FANCY WORD TO DESCRIBE A MENTAL SHORTCUT THAT MAKES A DECISION EASIER



HUMANS ALWAYS ACT IN SUCH A WAY TO MAXIMIZE THE FEELING OF BEING IN CONTROL OF THEIR OWN LIVES.

ONE FEELS IN CONTROL WHENTHEEXPECTED EMOTIONAL OUTCOME OF THE FUTURE IS POSITIVE

"A BEHAVIOR IS RATIONAL IF IT BENEFITS THE PERFORMER."

- Luca DellAnna, The Control Heuristic



EXAMPLES OF HOW CONTROL MANIFESTS

It's not my job!

By becoming compliant, you do not get back in control. You give it to someone else.

Those who love life do not actually love life, but love loving.

We all want an answer we are comfortable with, right or wrong.

Continuously checking email gives you the impression of never missing anything.

EXAMPLES OF HOW CONTROL MANIFESTS

One might succeed and still feel bad because of the success. It unfortunately does not always bring comfort.

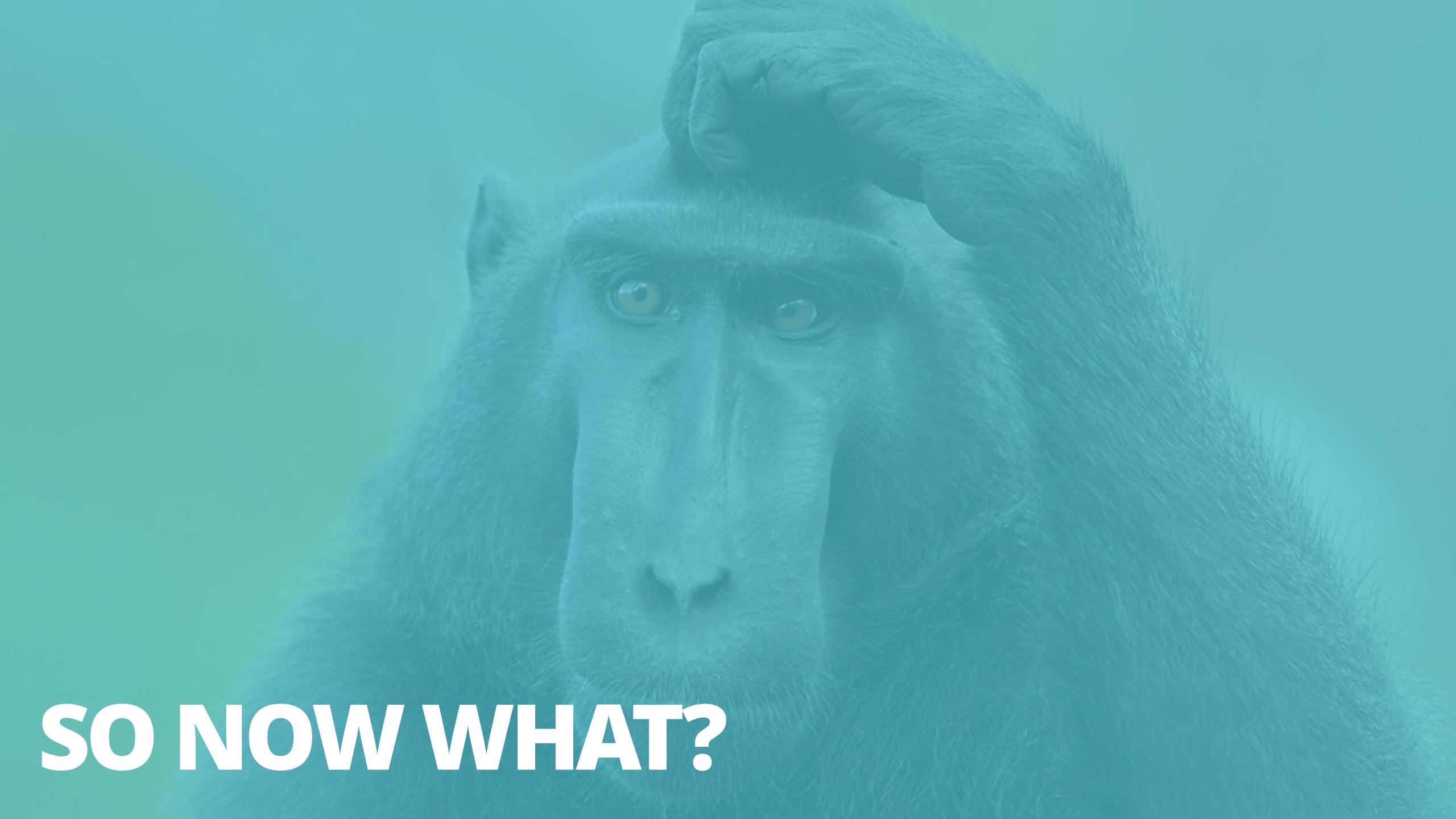
Telling someone to try harder is futile. We choose comfort regardless of effort.

Busywork is a symptom of us not being willing to deal with our current state of emotional discomfort. (Including blame)

Asking questions reveals that we might not know everything.

Shyness is our response when we are in a situation where we feel like we do not belong.







1 SEETHALPEOPLE BEHAVIORAREHAPPY

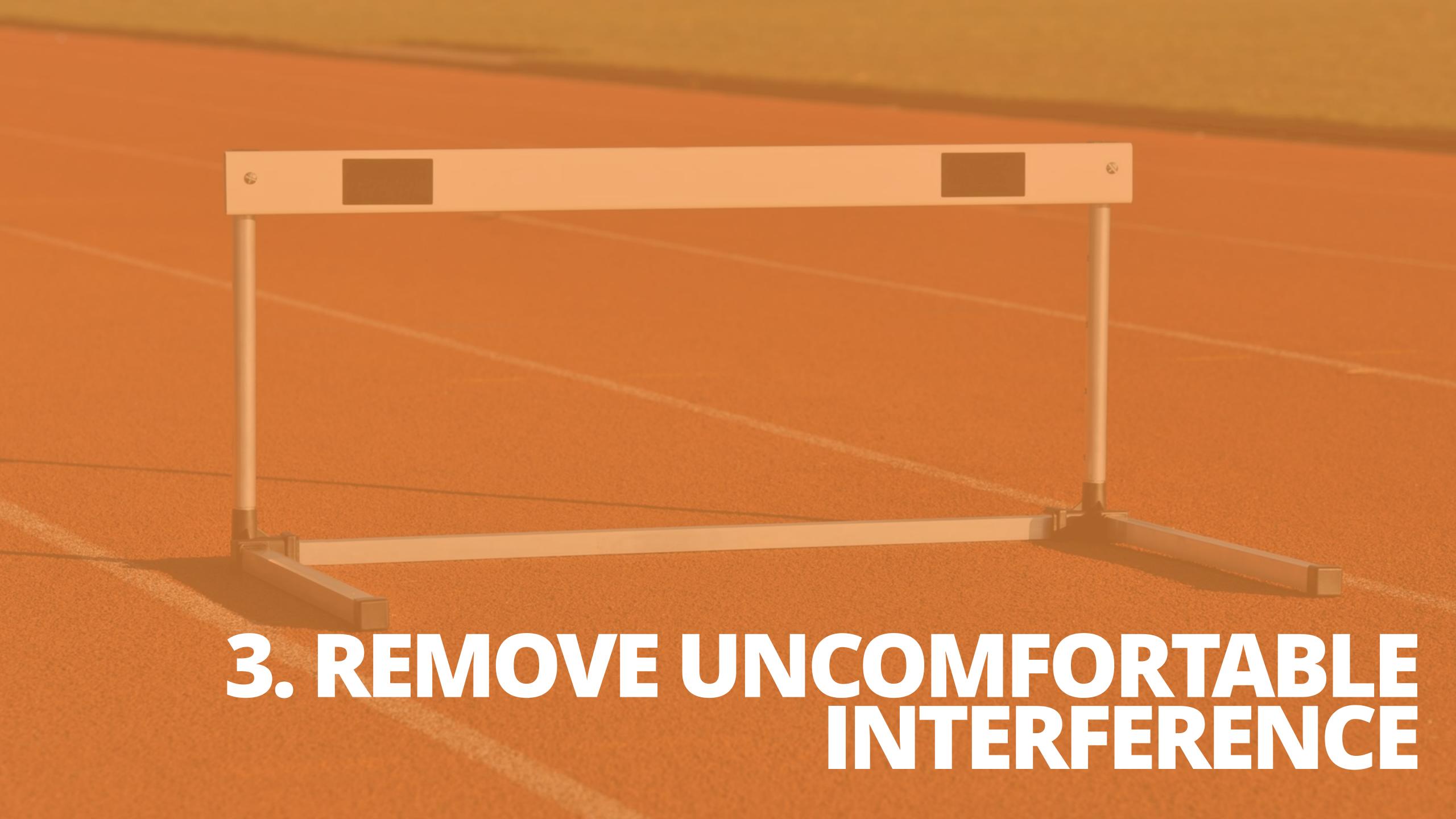
"THE SUBCONSCIOUS IS NOT INTERESTED IN WORDS, IT ONLY CARES ABOUT EVIDENCE."

- Luca DellAnna, The Control Heuristic



"WE NEED TO BELIEVE THAT WE WILL FEEL IN CONTROL WHILE PRACTICING THAT BEHAVIOR."

- Luca DellAnna, The Control Heuristic



TACTICS

Give yourself permission

Change your surroundings

Spend time with those who exhibit that behavior

Make the behavior comfortable



HOW DO WE CHANGE OTHERS?

ENABLE EMOTIONAL COMFORT IN OTHERS

Start with the right environment.

Examine or ask them to assess their own comfort level during certain team activities.

Reframe the expectations around work.

Give permission as often as possible to change.

ENABLE EMOTIONAL COMFORT IN OTHERS

The carrot and stick can <u>only</u> be effective when used in conjunction with the 3 steps.

ENABLE EMOTIONAL COMFORT

- 1. See that people exhibiting that behavior are happy.
 - 2. Feel like you could do it too.
 - 3. Remove uncomfortable interference.

OUR EMOTIONAL STATE HAS A HUGE IMPACT ON OUR ONADAILY BASIS

THE TRUTH IS WOVEN INTO STORIES AND IS USED TO SIMULATE THE VARIOUS OUICOMES OF O



STORIES CAN BE IMPACTED BY NOISY EXTERNAL DATA

THANKYOU.