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The Who, What, Where, When, and How of Test Strategies

Presented by:

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Janna Loeffler

Janna Loeffler has more than fifteen years of software quality experience. She holds a bachelor's degree in computer engineering and a master's degree in business administration. Working in a variety of software engineering roles, including development, testing, quality assurance, and DevOps, has provided her with a holistic view of software engineering. She has worked on a wide variety of products, such as industrial controls, embedded medical devices, websites, mobile applications, and theme park attractions. Janna has a passion for helping people build high5 quality software more efficiently.

Adam Satterfield

Adam Satterfield, Director of Testing and Quality at Anthem, has been in the software testing industry for nearly 20 years. He has a wide background in industries such as military, SaaS, telecom and healthcare. Adam enjoys leading and mentoring quality assurance teams as well as teaching testers how to find their inner testing star. He is currently responsible for creating quality standards and training teams on Risk Based Testing, ATDD and Session Based Testing within Anthem.



Testing is acquiring the competence, motivation, and credibility to create the conditions necessary to evaluate a product by learning about it through exploration and experimentation, which includes to some degree: questioning, study, modeling, observation and inference, including verifying propositions about the product so that you help your clients to make informed decisions about risk.

Rapid Software Testing (https://rapid-software-testing.com/)



WHAT IS STRATEGY



strat·e·gy /^Istradəjē/ *noun*

> a plan of action or policy designed to achieve a major or overall aim.



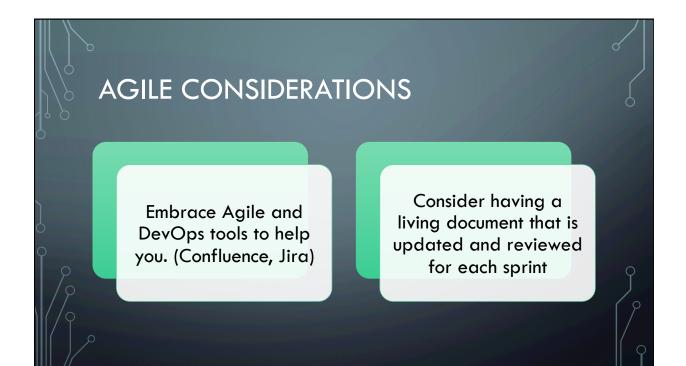




THE WHEN

- Set the stage to clear miscommunications
- Created with enough time to review, communicate and revise







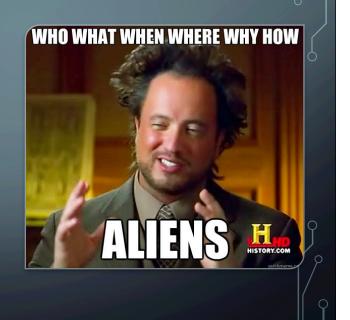
WATERFALL CONSIDERATIONS

- Just because you have more time, doesn't mean that you need a massive document
- Watch for bloat
- Set-up regular check-ins with the team to ensure they are sticking to the strategy throughout the longer testing cycle



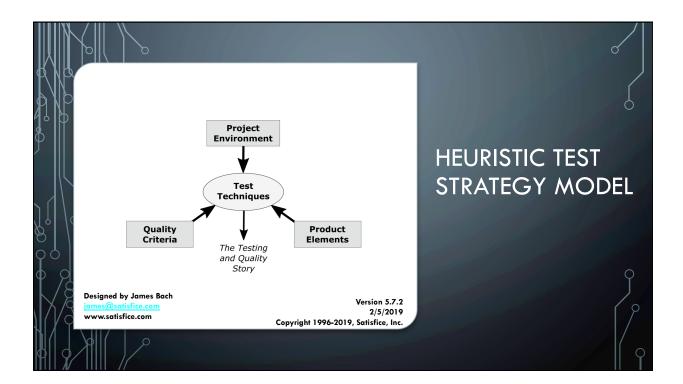


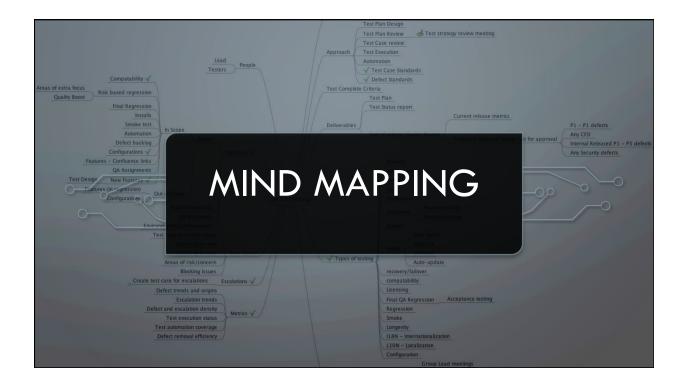
- Role of QA is to inform
- A strategy is a way to clearly and effectively communicate your plan
- Provides a discussion starter
- Audit purposes for some companies

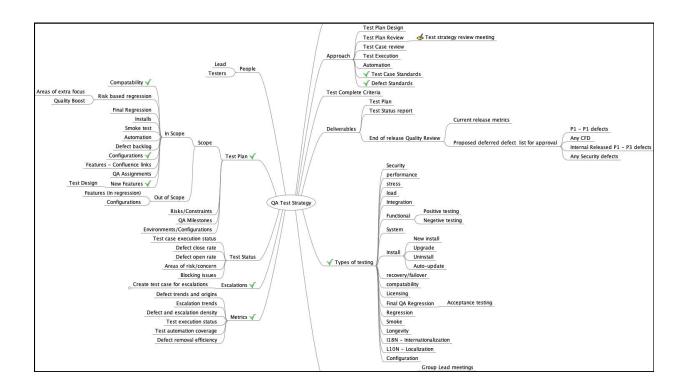


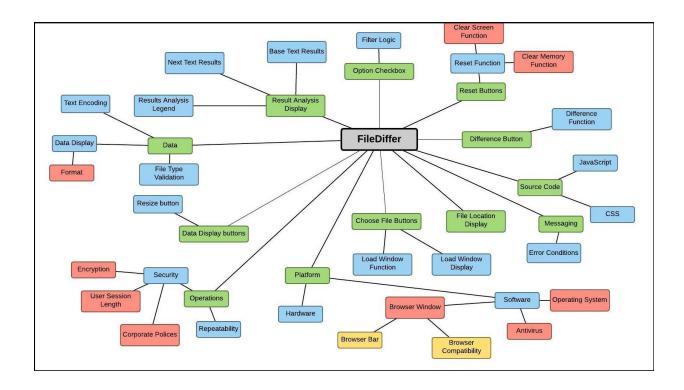




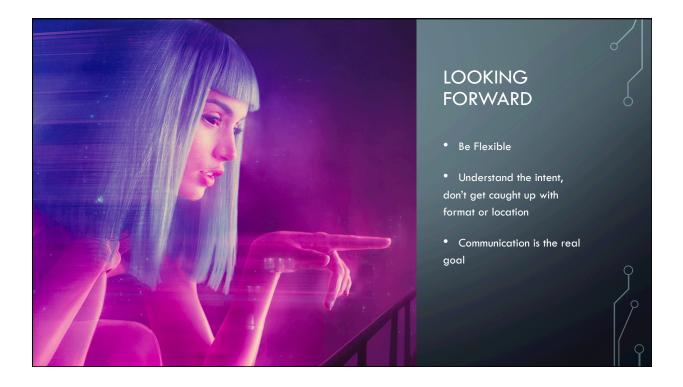












ANY QUESTIONS?

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